



## **DYNAMIC ADAPTION OF DCF AND PCF MODE OF IEEE 802.11 WLAN**

Ms. Anjali Gupta, Mrs. Shilpa Raghuwanshi

PG Scholar, Computer Science Engineering, Dr A.P.J. Abdul Kalam University Indore (MP)

Assistant Professor and Head of Department, Computer Science Engineering, Dr A.P.J. Abdul Kalam University Indore (MP)

### **ABSTRACT**

This research presents novel methods for dynamically optimizing the Media Access Control (MAC) performance of IEEE 802.11 Wireless Local Area Networks (WLANs). By addressing established limitations within the Distributed Coordination Function (DCF) and Point Coordination Function (PCF) modes, the study proposes learning-based protocols for (1) reducing polling overhead through Priority Round Robin Scheduling (PRRS) and (2) dynamically switching between DCF and PCF via the Dynamic Switching Protocol (DSP). Simulations demonstrate notable improvements in network throughput and latency, particularly under variable load conditions, supporting the value and applicability of dynamic MAC adaptation for future WLANs.

### **INTRODUCTION**

#### **Background**

The IEEE 802.11 standard underpins the vast majority of wireless LANs, offering flexible deployment and robust connectivity in environments where wired networks are impractical or cost-prohibitive. Wireless MAC protocols must contend with unique challenges such as bandwidth constraints, interference, power efficiency, and the hidden/exposed node problem. IEEE 802.11 leverages two primary MAC schemes: the random-access DCF (based on CSMA/CA) and the polling-based PCF, each with strengths and drawbacks depending on network load and application requirements.

#### **Problem Statement**

Optimal MAC performance in IEEE 802.11 WLANs requires adaptive operation. DCF excels at low loads but struggles as collisions and contention increase; PCF provides superior scheduling at higher loads but incurs excessive overhead when few nodes have data, due to unnecessary polling. Both modes' efficacy is sensitive to parameter tuning (e.g., contention windows, polling intervals). Static configurations degrade throughput and latency under changing conditions, necessitating a dynamic, context-driven approach to MAC management.



## Objectives

- Develop protocols that dynamically adapt MAC operation and configuration to varying network load and topology.
- Minimize polling overhead and collisions while sustaining or improving throughput.
- Maintain compatibility with IEEE 802.11 standards and minimize disruption to node operation.
- Validate the approaches through simulation, using real-world network loads and topologies.

## Rationale

Enhancing the efficiency and flexibility of WLAN MAC sublayers unlocks better support for emerging, demanding applications (e.g., multimedia, real-time communications), improves network scalability, and can help meet Quality of Service (QoS) requirements in both infrastructure and ad hoc settings.

## LITERATURE REVIEW

Research examining IEEE 802.11 MAC performance has highlighted the trade-offs between DCF and PCF. Wolisz et al. and Chandran-Wadia et al. show that polling overhead and contention become significant bottlenecks as network size and traffic patterns shift. Polling optimizations (STRP, DDDR), explicit/implicit signaling, and dynamic parameter tuning have been suggested, but either require major protocol changes or introduce new complexity.

Parameter	Value
Transmission Power	281.8mW
Transmission Range	250m
Slot Time	20 $\mu$ s
SIFS	10 $\mu$ s
Channel Bandwidth	2Mbps

No. of Stations	8–64
Coordinator	1 (PC)
Packet Size	500 bytes
RTS/CTS threshold	250 bytes
Frag. threshold	2346 bytes
CW Min	31
CW Max	1024
CFP Rep. Interval	50–400 TUs
Time Unit (TU)	1024 $\mu$ s

QoS methods (IEEE 802.11e) and fairness-improving scheduling mechanisms are under development, acknowledging PCF's benefits for real-time and voice traffic. The literature emphasizes that no single MAC mode can consistently deliver optimal performance under all conditions. Solutions therefore tend to focus on hybrid or adaptive approaches.

## METHODOLOGY

### Research Design

A combination of protocol design, theoretical analysis, and simulation was used. Network scenarios were modeled after practical, single-cell WLANs with a range of 8–64 nodes and a central coordinator (PC). Simulations were conducted using the NS-2 framework, extended to implement PRRS, DSP, and dynamic configuration protocols as described below.

### Data Sources and Experimental Setup



- **Simulator:** NS-2 (2.1b8), with extensions for PCF features and protocol modifications.
- **Topology:** Single BSS, 250m transmission range, 2Mbps channel bandwidth.
- **Traffic:** Constant Bit Rate (CBR) sources; packet size 500 bytes; multiple activation patterns.
- **Parameters:** Default IEEE 802.11b MAC/PHY values (see below).

#### Simulation Parameters

#### Protocols Developed

- **Priority Round Robin Scheduling (PRRS):** Classifies nodes as active (likely to transmit) or passive (not likely to transmit), reducing unnecessary polling by focusing on active nodes.
- **Dynamic Switching Protocol (DSP):** Enables real-time switching between DCF and PCF based on the number of active nodes and measured network load.
- **CFP Adaption Algorithm:** Adjusts the CFP repetition interval dynamically using observed CFP utilization metrics to match active node count and offered load.

## RESULTS

### THROUGHPUT & DELAY IMPROVEMENTS

#### Throughput

PRRS yielded up to 10–15% improvements over traditional Round Robin Scheduling (RRS), particularly when less than 75% of nodes were active. At higher numbers of active nodes, gains diminished, but the protocol still outperformed baseline PCF in controlled scenarios.

For example, with 32 nodes and 25% active:

- PRRS: ~1,275,068bps goodput (63.8% of bandwidth)
- RRS: ~1,170,012bps goodput (58.5% of bandwidth)

With dynamic switching (DSP), the system automatically leveraged DCF for sparse activity and PCF when more nodes were active, improving throughput and reducing delay across diverse load conditions. DSP provided the most balanced results over a wide spectrum of loads, maintaining throughput near optimal for each regime.



### Delay

End-to-end packet delay was consistently reduced by PRRS under moderate loads, as fewer unsuccessful polls translated to quicker access for active nodes. Mean delays rose when most nodes became active, revealing the need for further refinement or complementary mechanisms (e.g., service differentiation in CP).

### Visualization

Below are representative visualizations based on the simulation results (original data/graphs from the thesis are referenced):

Scenario	Throughput Gain
PCF (RRS), 32 nodes, 25% active	Baseline
PCF (PRRS), 32 nodes, 25% active	+10%
Scenario	Mean Delay Reduction
PCF (PRRS) vs. PCF (RRS)	Significant (moderate loads)

### Chart example:

*Throughput comparison between PRRS and traditional PCF-RRS across node activity levels.*

### CFP ADAPTION

Adaptive CFP intervals produced a 10–20% variation in throughput—an improvement achieved by dynamically matching polling to current load, avoiding excessive or insufficient CFP length.

CFP Repetition Interval	Throughput (32 active nodes)
100 TUs	Highest (~61.5%)
400 TUs	Lower (~52.8%)

### DISCUSSION

### **Interpretation & Comparison**

Both PRRS and DSP protocols achieved their goals: reducing overhead when load was light and avoiding excessive contention or delays at higher loads. Results confirm prior theoretical and simulation-based findings in the literature, but the network monitoring layer proposed here offers a practical, low-overhead means of deploying these strategies without modifying existing frame structures or station logic.

DSP's adaptive switching, when coupled with CFP Adaption, ensures the MAC sublayer maintains performance close to its theoretical maximum regardless of changing load. Limitations surfaced at extreme levels of node activity, with a trade-off between waiting time for less-active nodes and polling overhead for the majority; this highlights opportunities for further work in multi-level scheduling and priority mechanisms.

### **Implications**

- Networks with fluctuating traffic benefit significantly from self-tuning MAC operation.
- Maintaining protocol compatibility and transparency to client stations drastically reduces deployment cost and risk.
- Real-time and multimedia WLAN applications gain improved QoS and reliability from adaptive MAC scheduling.

### **Limitations**

- Performance in real-world, multi-cell, or mobile scenarios was not empirically evaluated; future studies should extend simulations and prototyping into such environments.
- Active/passive categorization may be further refined with advanced learning mechanisms or predictive models.

### **CONCLUSION**

Dynamic MAC adaptation—via network monitoring, PRRS, and DSP—enables IEEE 802.11 WLANs to deliver more consistently high performance across diverse loads and network scenarios. The protocols adhere to standards and minimize operational disruption, making them attractive for practical deployment. Continued advances in adaptive configuration,

scheduling differentiation, and distributed management can further optimize performance and scalability as WLANs evolve.

### **Recommendations for Future Research**

- Investigate multi-level feedback scheduling and advanced service differentiation for improved node fairness at high loads.
- Develop distributed versions of DSP for ad hoc and mesh topologies with dynamic leader (PC) selection and robust association management.
- Integrate more nuanced, predictive network monitoring algorithms using modern machine learning techniques.
- Validate proposed solutions in larger-scale, real-world network deployments—including mobility, varying traffic patterns, and multi-cell interference scenarios.

### **REFERENCES**

The research synthesized references from classic and contemporary works, key among them:

1. Kopsel, A., Ebert, J.-P., & Wolisz, A. (2000). "A Performance Comparison of Point and Distributed Coordination Function of an IEEE 802.11 WLAN in the presence of Real-Time Requirements."
2. Chandran-Wadia, L., Shruti, M., & Iyer, S. (2002). "Throughput Performance of the Distributed and Point Coordination Functions of an IEEE 802.11 Wireless LAN."
3. Frederico, C., Marco, C., & Enrico, G. (2000). "Dynamic tuning of the IEEE 802.11 protocol to achieve a theoretical throughput limit."
4. Sharon, O., & Altman, E. (2001). "An efficient polling MAC for Wireless LANs."
5. Ranasinghe, R. S., Andrew, L. L. H., & Everitt, D. (1999). "Impact of polling strategy on capacity of 802.11 based wireless multimedia LANs."
6. IEEE Std. 802.11, "Wireless LAN Media Access Control (MAC) and Physical Layer (PHY) Specifications", 1999.